CS1101: Lecture 10

Shell Scripts – Control Structure

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Course Homepage

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UNIX Shell Scripting

Control Structures

- Normally, the shell processes the commands in a script sequentially, one after another in the order they are written in the file.
- Often, however, you will want to change the way that commands are processed.
- You may want to choose to run one command or another, depending on the circumstances; or you may want to run a command more than once.
- To alter the normal sequential execution of commands, the shell offers a variety of control structures.

Lecture Outline

• Control Structures

- The if Statement

- Example: if Statement

- The test Command

- Using elif and else

- The case Statement

- Example: case Statement

- for Loops

- while Loops

- until Loops

- until Loops

Taken from: Anderson – Just Enough UNIX

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Control Structures

- There are two types of selection structures, which allow a choice between alternative commands:
 - if/then/elif/else/fi
 - case
- There are three types of repetition or iteration structures for carrying out commands more than once:
 - for
 - while
 - until

The if Statement

- The if statement lets you choose whether to run a particular command (or group of commands), depending on some condition.
- The simplest version of this structure has the general form

```
if conditional expression
then
    command(s)
fi
```

- When the shell encounters a structure such as this, it first checks to see whether the conditional expression is true.
- If so, the shell runs any commands that it finds between the then and the fi (which is just if spelled backwards).

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Example: if Statement

 Here is an example of a shell script that uses a simple if statement:

```
#!/bin/sh
set 'date'
if test $1 = Fri
then
    echo "Thank goodness it's Friday!"
fi
```

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The test Command

If the conditional expression is not true, the

shell skips the commands between then and

- Here we have used the test command in our conditional expression.
- The expression

```
test $1 = Fri
```

checks to see if the parameter \$1 contains Fri; if it does, the test command reports that the condition is true, and the message is printed.

 The test command can carry out a variety of tests; refer to some documentation for details.

Using elif and else

The case Statement

- We can make the selection structures much more elaborate by combining the if statement with the elif ("else if") and else statements.
- Here is a simple example:

```
#!/bin/sh
set 'date'
if test $1 = Fri
then
    echo "Thank goodness it's Friday!"
elif test $1 = Sat 11 test $1 = Sun
then
    echo "You should not be here working
    echo "Log off and go home."
else
    echo "It is not yet the weekend."
    echo "Get to work!"
fi
```

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matches the word; it then runs the command(s) on that line.

• * is the default case

- The shell provides another selection structure that may run faster than the if statement on some UNIX systems.
- This is the case statement, and it has the following general form:

```
case word in
  pattern1) command(s) ;;
  pattern2) command(s) ;;
  ...
  patternN) command(s) ;;
esac
```

- The case statement compares word with pattern1; if they match, the shell runs the command(s) on the first line.
- Otherwise, the shell checks the remaining patterns, one by one, until it finds one that

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Example: case Statement

 Here is a simple shell script that uses the case statement:

```
#!/bin/sh
set 'date'

case $1 in

Fri) echo "Thank goodness it's Friday!";

Sat | Sun) echo "You should not be here 'echo "Log off and go home!";;

*) echo "It is not yet the weekend.";
   echo "Get to work!";;
```

for Loops

while Loops

- Sometimes we want to run a command (or group of commands) over and over.
- This is called iteration, repetition, or looping.
- The most commonly used shell repetition structure is the for loop, which has the general form:

```
for variable in list
do
    command(s)
done
```

Here is a simple example:

```
#!/bin/sh
for host in $*
do
    ping $host
done
```

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• The general form of the while loop is:

```
while condition
do
     command(s)
done
```

- As long as the condition is true, the commands between the do and the done are executed.
- Example

```
#!/bin/sh
# Print a message ten times
count=10
while test $count -gt 0
do
    echo $*
    count='expr $count - 1'
done
```

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loop.

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until Loops

Another kind of iteration structure is the until

- It has the general form:

```
until condition
do
     command(s)
done
```

 This loop continues to execute the command(s) between the do and done until the condition is true. CS1101: Systems Organisation

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until Loops

• We can rewrite the previous script using an until loop instead of the while loop:

```
#!/bin/sh
# Print a message ten times
count=10
until test $count -eq 0
do
    echo $*
    count='expr $count - 1'
done
```