

# Lecture 6: Proof

Aims:

- To see more examples of natural deduction;
- To see examples of formal proofs;
- To discuss what we mean by the soundness and completeness of a deduction system;
- To see examples of informal proofs.

## 6.1 More Derivations

- We start with three more examples of what we were doing at the end of the previous lecture.

Show  $\{p \leftrightarrow q, q \Rightarrow \neg r\} \vdash p \Rightarrow \neg r$

Show  $\{p \Rightarrow r, q \Rightarrow r, p \vee q\} \vdash r$

Show  $\{p \Rightarrow q, \neg q\} \vdash \neg p$

## 6.2 Formal Proof

- A *proof* is a derivation from no premisses. Obviously, they're almost bound to begin with some assumptions!
- E.g. prove that  $\vdash p \Rightarrow p$ 
  1. Subderivation:
    - 1.1  $p$  assumption
    - 1.2  $p$  1.1, repetition
  2.  $p \Rightarrow p$  1,  $\Rightarrow$ -I
- Here's another example of a proof. We'll prove that  $\vdash ((p \wedge q) \vee (\neg p \wedge r)) \Rightarrow (q \vee r)$

1.
  - 1.1
  - 1.2
    - 1.2.1
    - 1.2.2
    - 1.2.3
  - 1.3
    - 1.3.1
    - 1.3.2
    - 1.3.3
  - 1.4
- 2.

## 6.3 Soundness and Completeness

- A deduction system derives wffs using syntactic operations alone, without reference to the semantics. We could invent a set of inference rules that license even quite bizarre inferences. However, if a deduction system is to be useful, the wffs we can derive from a set of wffs must tie in with logical consequences of that set.

At least two things may go wrong.

- An inference rule might license an inference that is not a logical consequence. For example,  $\Rightarrow$ -BAD!

$$\frac{W_1 \Rightarrow W_2, W_2}{W_1}$$

We can use this rule to show, e.g.,  $\{p \Rightarrow q, q\} \vdash p$ . But, we know that  $\{p \Rightarrow q, q\} \not\models p$ . (We showed this earlier. If you can't find it, draw a truth table and confirm it again!)

- An inference rule of this kind is said to be *unsound*. A deduction system that contains such a rule is *unsound*.

An inference rule is *sound* if the conclusions one can infer from any set of wffs using the rule are logical consequences of the set of wffs.

A deduction system is *sound* if it contains only sound inference rules.

- Another thing that may go wrong is that there may be logical consequences of a set of wffs that the deduction system fails to derive.

For example, we know that  $\{p \vee q, \neg p\} \models q$ . (Confirm it with a truth table if you don't believe it!). But if our deduction system has insufficient inference rules or insufficiently 'powerful' inference rules, it may be that we cannot show that  $\{p \vee q, \neg p\} \vdash q$ . In this case, the deduction system is said to be *incomplete*.

A deduction system is *complete* if every logical consequence of any set of wffs can also be derived from the set of wffs.

- Here's a summary of soundness and completeness.

A deduction system is *sound* so long as for any set of wffs  $A$  and any wff  $W$ ,

$$\text{if } A \vdash W \text{ then } A \models W$$

A deduction system is *complete* so long as for any set of wffs  $A$  and any wff  $W$ ,

$$\text{if } A \models W \text{ then } A \vdash W$$

- Soundness is essential, but completeness might be sacrificed in Computer Science uses of deduction systems, where the efficiency of the automated deduction system is important.

The soundness and completeness of a deduction system is obviously something that the logician who proposes the system should prove.

- If a deduction system is sound and complete, then for any wff  $W$ ,

$$W \text{ is valid if and only if } \vdash W$$

i.e. any valid wff will be provable and vice versa.

And, for any set of wffs  $A$  and wff  $W$ ,

$$\begin{aligned} &\text{there will be no interpretation that satisfies all the wffs in } A \\ &\text{if and only if } A \vdash W \wedge \neg W \end{aligned}$$

(When a wff of the form  $W \wedge \neg W$  can be derived from a set of wffs  $A$ , we say that  $A$  is *inconsistent*.)

## 6.4 Informal Proof

- In the correctness proofs that we will be doing soon, we won't be working with propositional symbols ( $ps$  and  $qs$ ). We will have statements about programs, e.g. statements about the values of the variables in the programs, such as  $x > 2$  or  $x = 0 \wedge y > 10$ .

Mostly, we'll need to prove that a conditional holds.

- Suppose we need to prove, e.g.,  $\vdash x > 5 \Rightarrow x > 0$ .

Strictly, in propositional logic this cannot be proved. Think of it written using  $ps$  and  $qs$ ! There are two different statements, linked by a conditional. So you are being asked to prove  $\vdash p \Rightarrow q$ , which is simply not provable.

But you can't help inspecting the inner details of the two statements and realising, *given additionally what you know about arithmetic*, that it is provable.

- We will prove such statements in two (informal) ways. (It is up to you to be smart enough to choose which of the two to use in any particular case.)
- **Method 1.** Use the laws of the algebra of propositions, plus whatever you know about arithmetic, to show the statement is valid (i.e. always true).
- Example. To show  $\vdash \mathbf{True} \Rightarrow x + x = 2x$ .
- **Method 2.** Use the rules of natural deduction, plus whatever you know about arithmetic.
- Example. To show  $\vdash x = n \Rightarrow x + 1 = n + 1$ .